# OpenAl pricing

GPT-4

Model Prompt Completion

8K context \$0.03 / 1K tokens \$0.06 / 1K tokens

32K context \$0.06 / 1K tokens \$0.12 / 1K tokens

Chat

Input Output

4K context \$0.0015 / 1K tokens \$0.002 / 1K tokens

16K context \$0.003 / 1K tokens \$0.004 / 1K tokens

InstructGPT

Model Usage

Ada \$0.0004 / 1K tokens

Babbage \$0.0005 / 1K tokens

Curie \$0.0020 / 1K tokens

Davinci \$0.0200 / 1K tokens

Image models

Resolution Price

1024×1024 \$0.020 / image

512×512 \$0.018 / image

256×256 \$0.016 / image

**Embedding models** 

Audio models

Model Usage

Ada v2 \$0.0001 / 1K tokens

Ada v1 \$0.0040 / 1K tokens

Babbage v1 \$0.0050 / 1K tokens

Curie v1 \$0.0200 / 1K tokens

Davinci v1 \$0.2000 / 1K tokens

Fine-tuning models

Model Training Usage

Ada \$0.0004 / 1K tokens \$0.0016 / 1K tokens

Babbage \$0.0006 / 1K tokens \$0.0024 / 1K tokens

Curie \$0.0030 / 1K tokens \$0.0120 / 1K tokens

Davinci \$0.0300 / 1K tokens \$0.1200 / 1K tokens

Model

Whisper

Usage

\$0:006 / minute (rounded to the nearest second)





Nebuly"

# **Openai Price Install**

**Antonio Gulli, Amita Kapoor** 

### **Openai Price Install:**

Quick Start Guide to Large Language Models Sinan Ozdemir, 2023-09-20 The Practical Step by Step Guide to Using LLMs at Scale in Projects and Products Large Language Models LLMs like ChatGPT are demonstrating breathtaking capabilities but their size and complexity have deterred many practitioners from applying them In Quick Start Guide to Large Language Models pioneering data scientist and AI entrepreneur Sinan Ozdemir clears away those obstacles and provides a guide to working with integrating and deploying LLMs to solve practical problems Ozdemir brings together all you need to get started even if you have no direct experience with LLMs step by step instructions best practices real world case studies hands on exercises and more Along the way he shares insights into LLMs inner workings to help you optimize model choice data formats parameters and performance You ll find even more resources on the companion website including sample datasets and code for working with open and closed source LLMs such as those from OpenAI GPT 4 and ChatGPT Google BERT T5 and Bard EleutherAI GPT J and GPT Neo Cohere the Command family and Meta BART and the LLaMA family Learn key concepts pre training transfer learning fine tuning attention embeddings tokenization and more Use APIs and Python to fine tune and customize LLMs for your requirements Build a complete neural semantic information retrieval system and attach to conversational LLMs for retrieval augmented generation Master advanced prompt engineering techniques like output structuring chain ofthought and semantic few shot prompting Customize LLM embeddings to build a complete recommendation engine from scratch with user data Construct and fine tune multimodal Transformer architectures using opensource LLMs Align LLMs using Reinforcement Learning from Human and AI Feedback RLHF RLAIF Deploy prompts and custom fine tuned LLMs to the cloud with scalability and evaluation pipelines in mind By balancing the potential of both open and closed source models Quick Start Guide to Large Language Models stands as a comprehensive guide to understanding and using LLMs bridging the gap between theoretical concepts and practical application Giada Pistilli Principal Ethicist at HuggingFace A refreshing and inspiring resource Jam packed with practical guidance and clear explanations that leave you smarter about this incredible new field Pete Huang author of The Neuron Register your book for convenient access to downloads updates and or corrections as they become available See inside book for details Developing Apps with GPT-4 and ChatGPT Olivier Caelen, Marie-Alice Blete, 2023-08-29 This minibook is a comprehensive guide for Python developers who want to learn how to build applications with large language models Authors Olivier Caelen and Marie Alice Blete cover the main features and benefits of GPT 4 and ChatGPT and explain how they work You ll also get a step by step guide for developing applications using the GPT 4 and ChatGPT Python library including text generation Q A and content summarization tools Written in clear and concise language Developing Apps with GPT 4 and ChatGPT includes easy to follow examples to help you understand and apply the concepts to your projects Python code examples are available in a GitHub repository and the book includes a glossary of key terms Ready to harness the power of large language models in your

applications This book is a must You ll learn The fundamentals and benefits of ChatGPT and GPT 4 and how they work How to integrate these models into Python based applications for NLP tasks How to develop applications using GPT 4 or ChatGPT APIs in Python for text generation guestion answering and content summarization among other tasks Advanced GPT topics including prompt engineering fine tuning models for specific tasks plug ins LangChain and more **Applications with Microsoft Semantic Kernel** Lucas A. Meyer, 2024-06-21 Unlock the power of GenAI by effortlessly linking your C and Python apps with cutting edge models orchestrating diverse AI services with finesse and crafting bespoke applications through immersive real world examples Key Features Link your C and Python applications with the latest AI models from OpenAI Combine and orchestrate different AI services such as text and image generators Create your own AI apps with real world use case examples that show you how to use basic generative AI create images process documents use a vector database Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionIn the fast paced world of AI developers are constantly seeking efficient ways to integrate AI capabilities into their apps Microsoft Semantic Kernel simplifies this process by using the GenAI features from Microsoft and OpenAI Written by Lucas A Meyer a Principal Research Scientist in Microsoft's AI for Good Lab this book helps you get hands on with Semantic Kernel It begins by introducing you to different generative AI services such as GPT 3 5 and GPT 4 demonstrating their integration with Semantic Kernel You ll then learn to craft prompt templates for reuse across various AI services and variables Next you ll learn how to add functionality to Semantic Kernel by creating your own plugins The second part of the book shows you how to combine multiple plugins to execute complex actions and how to let Semantic Kernel use its own AI to solve complex problems by calling plugins including the ones made by you The book concludes by teaching you how to use vector databases to expand the memory of your AI services and how to help AI remember the context of earlier requests You ll also be guided through several real world examples of applications such as RAG and custom GPT agents By the end of this book you ll have gained the knowledge you need to start using Semantic Kernel to add AI capabilities to your applications What you will learn Write reusable AI prompts and connect to different AI providers Create new plugins that extend the capabilities of AI services Understand how to combine multiple plugins to execute complex actions Orchestrate multiple AI services to accomplish a task Leverage the powerful planner to automatically create appropriate AI calls Use vector databases as additional memory for your AI tasks Deploy your application to ChatGPT making it available to hundreds of millions of users Who this book is for This book is for beginner level to experienced NET or Python software developers who want to quickly incorporate the latest AI technologies into their applications without having to learn the details of every new AI service Product managers with some development experience will find this book helpful while creating proof of concept applications This book requires working knowledge of programming basics Azure for Developers Kamil Mrzygłód, 2025-07-30 Advance your development career by mastering Microsoft Azure s latest tools and technologies to enhance existing applications and build

powerful cloud native solutions Key Features Build and deploy Azure apps with web serverless and container based architectures Create end to end cloud solutions on Azure by integrating AI services monitoring tools and DevOps Upskill confidently with practical insights and real world development practices Purchase of the print or Kindle book includes a free PDF eBook Book DescriptionSupercharge your development career by mastering Azure s evolving GenAI container and serverless capabilities to build scalable secure applications with confidence This third edition of Azure for Developers transforms complex cloud concepts into practical skills guiding you through the design deployment and management of cloud native solutions while eliminating infrastructure headaches Fully updated with Azure s latest features this hands on guide helps you automate DevOps pipelines with GitHub Actions deploy microservices using containers and integrate generative AI via Azure OpenAI to modernize your development workflows You will learn how to set up your environment streamline app deployment and implement robust service integrations using real world best practices. The final section is a game changer for developers who want to stay ahead of the curve It shows you how to leverage Azure s AI and machine learning services to automate tasks fine tune models and build intelligent assistants and next generation workflows By the end you will have the confidence and capabilities to deliver production grade cloud solutions that meet real world demands and position yourself at the forefront of modern cloud development What you will learn Integrate data solutions like Azure Storage and managed SOL databases into your applications Embed monitoring into your application using Application Insights SDK Develop serverless solutions with Azure Functions and Durable Functions Automate CI CD workflows with GitHub Actions and Azure integration Build and manage containers using Azure Container Apps Azure Container Registry ACR and App Service Design powerful workflows with both low code and full code approaches Enhance applications with AI and machine learning components Who this book is for This book is for cloud developers and engineers building applications with Microsoft Azure as well as those looking to begin a career in Azure development While a basic understanding of programming concepts is recommended the book covers both basic and advanced ideas and solutions making it valuable for beginners and experienced developers looking to enhance their skills Building LLMs for Production Louis-François Bouchard, Louie Peters , 2024-05-21 This is the most comprehensive textbook to date on building LLM applications all essential topics in an AI Engineer's toolkit Jerry Liu Co founder and CEO of LlamaIndex THE BOOK WAS UPDATED ON OCTOBER 2024 With amazing feedback from industry leaders this book is an end to end resource for anyone looking to enhance their skills or dive into the world of AI and develop their understanding of Generative AI and Large Language Models LLMs It explores various methods to adapt foundational LLMs to specific use cases with enhanced accuracy reliability and scalability Written by over 10 people on our Team at Towards AI and curated by experts from Activeloop LlamaIndex Mila and more it is a roadmap to the tech stack of the future The book aims to guide developers through creating LLM products ready for production leveraging the potential of AI across various industries It is tailored for readers with an intermediate knowledge of Python What's Inside this 470 page

Book Updated October 2024 Hands on Guide on LLMs Prompting Retrieval Augmented Generation RAG Fine tuning Roadmap for Building Production Ready Applications using LLMs Fundamentals of LLM Theory Simple to Advanced LLM Techniques Frameworks Code Projects with Real World Applications Colab Notebooks that you can run right away Community access and our own AI Tutor Table of Contents Chapter I Introduction to Large Language Models Chapter II LLM Architectures Landscape Chapter III LLMs in Practice Chapter IV Introduction to Prompting Chapter V Retrieval Augmented Generation Chapter VI Introduction to LangChain LlamaIndex Chapter VII Prompting with LangChain Chapter VIII Indexes Retrievers and Data Preparation Chapter IX Advanced RAG Chapter X Agents Chapter XI Fine Tuning Chapter XII Deployment and Optimization Whether you re looking to enhance your skills or dive into the world of AI for the first time as a programmer or software student our book is for you From the basics of LLMs to mastering fine tuning and RAG for scalable reliable AI applications we guide you every step of the way **Large Language Models Projects** Pere Martra, 2024-09-18 This book offers you a hands on experience using models from OpenAI and the Hugging Face library You will use various tools and work on small projects gradually applying the new knowledge you gain The book is divided into three parts Part one covers techniques and libraries Here you ll explore different techniques through small examples preparing to build projects in the next section You ll learn to use common libraries in the world of Large Language Models Topics and technologies covered include chatbots code generation OpenAI API Hugging Face vector databases LangChain fine tuning PEFT fine tuning soft prompt tuning LoRA QLoRA evaluating models and Direct Preference Optimization Part two focuses on projects You ll create projects understanding design decisions Each project may have more than one possible implementation as there is often not just one good solution You ll also explore LLMOps related topics Part three delves into enterprise solutions Large Language Models are not a standalone solution in large corporate environments they are one piece of the puzzle You ll explore how to structure solutions capable of transforming organizations with thousands of employees highlighting the main role that Large Language Models play in these new solutions This book equips you to confidently navigate and implement Large Language Models empowering you to tackle diverse challenges in the evolving landscape of language processing What You Will Learn Gain practical experience by working with models from OpenAI and the Hugging Face library Use essential libraries relevant to Large Language Models covering topics such as Chatbots Code Generation OpenAI API Hugging Face and Vector databases Create and implement projects using LLM while understanding the design decisions involved Understand the role of Large Language Models in larger corporate settings Who This Book Is For Data analysts data science Python developers and software professionals interested in learning the foundations of NLP LLMs and the processes of building modern LLM applications for various tasks TensorFlow 1.x Deep Learning Cookbook Antonio Gulli, Amita Kapoor, 2017-12-12 Take the next step in implementing various common and not so common neural networks with Tensorflow 1 x About This Book Skill up and implement tricky neural networks using Google's TensorFlow 1 x

An easy to follow guide that lets you explore reinforcement learning GANs autoencoders multilayer perceptrons and more Hands on recipes to work with Tensorflow on desktop mobile and cloud environment Who This Book Is For This book is intended for data analysts data scientists machine learning practitioners and deep learning enthusiasts who want to perform deep learning tasks on a regular basis and are looking for a handy guide they can refer to People who are slightly familiar with neural networks and now want to gain expertise in working with different types of neural networks and datasets will find this book quite useful What You Will Learn Install TensorFlow and use it for CPU and GPU operations Implement DNNs and apply them to solve different AI driven problems Leverage different data sets such as MNIST CIFAR 10 and Youtube8m with TensorFlow and learn how to access and use them in your code Use TensorBoard to understand neural network architectures optimize the learning process and peek inside the neural network black box Use different regression techniques for prediction and classification problems Build single and multilayer perceptrons in TensorFlow Implement CNN and RNN in TensorFlow and use it to solve real world use cases Learn how restricted Boltzmann Machines can be used to recommend movies Understand the implementation of Autoencoders and deep belief networks and use them for emotion detection Master the different reinforcement learning methods to implement game playing agents GANs and their implementation using TensorFlow In Detail Deep neural networks DNNs have achieved a lot of success in the field of computer vision speech recognition and natural language processing The entire world is filled with excitement about how deep networks are revolutionizing artificial intelligence This exciting recipe based guide will take you from the realm of DNN theory to implementing them practically to solve the real life problems in artificial intelligence domain In this book you will learn how to efficiently use TensorFlow Google's open source framework for deep learning You will implement different deep learning networks such as Convolutional Neural Networks CNNs Recurrent Neural Networks RNNs Deep Q learning Networks DQNs and Generative Adversarial Networks GANs with easy to follow independent recipes You will learn how to make Keras as backend with TensorFlow With a problem solution approach you will understand how to implement different deep neural architectures to carry out complex tasks at work You will learn the performance of different DNNs on some popularly used data sets such as MNIST CIFAR 10 Youtube8m and more You will not only learn about the different mobile and embedded platforms supported by TensorFlow but also how to set up cloud platforms for deep learning applications Get a sneak peek of TPU architecture and how they will affect DNN future By using crisp no nonsense recipes you will become an expert in implementing deep learning techniques in growing real world applications and research areas such as reinforcement learning GANs autoencoders and more Style and approach This book consists of hands on recipes where you ll deal with real world problems You ll execute a series of tasks as you walk through data mining challenges using TensorFlow 1 x Your one stop solution for common and not so common pain points this is a book that you must have on the shelf RAG-Driven Generative AI Denis Rothman, 2024-09-30 Minimize AI hallucinations and build accurate custom generative

AI pipelines with RAG using embedded vector databases and integrated human feedback Get With Your Book PDF Copy AI Assistant and Next Gen Reader Free Key Features Implement RAG s traceable outputs linking each response to its source document to build reliable multimodal conversational agents Deliver accurate generative AI models in pipelines integrating RAG real time human feedback improvements and knowledge graphs Balance cost and performance between dynamic retrieval datasets and fine tuning static data Book DescriptionRAG Driven Generative AI provides a roadmap for building effective LLM computer vision and generative AI systems that balance performance and costs This book offers a detailed exploration of RAG and how to design manage and control multimodal AI pipelines By connecting outputs to traceable source documents RAG improves output accuracy and contextual relevance offering a dynamic approach to managing large volumes of information This AI book shows you how to build a RAG framework providing practical knowledge on vector stores chunking indexing and ranking You ll discover techniques to optimize your project's performance and better understand your data including using adaptive RAG and human feedback to refine retrieval accuracy balancing RAG with fine tuning implementing dynamic RAG to enhance real time decision making and visualizing complex data with knowledge graphs You ll be exposed to a hands on blend of frameworks like LlamaIndex and Deep Lake vector databases such as Pinecone and Chroma and models from Hugging Face and OpenAI By the end of this book you will have acquired the skills to implement intelligent solutions keeping you competitive in fields from production to customer service across any project What you will learn Scale RAG pipelines to handle large datasets efficiently Employ techniques that minimize hallucinations and ensure accurate responses Implement indexing techniques to improve AI accuracy with traceable and transparent outputs Customize and scale RAG driven generative AI systems across domains Find out how to use Deep Lake and Pinecone for efficient and fast data retrieval Control and build robust generative AI systems grounded in real world data Combine text and image data for richer more informative AI responses Who this book is for This book is ideal for data scientists AI engineers machine learning engineers and MLOps engineers If you are a solutions architect software developer product manager or project manager looking to enhance the decision making process of building RAG applications then you ll find this book Keras 2.x Projects Giuseppe Ciaburro, 2018-12-31 Demonstrate fundamentals of Deep Learning and neural useful network methodologies using Keras 2 x Key FeaturesExperimental projects showcasing the implementation of high performance deep learning models with Keras Use cases across reinforcement learning natural language processing GANs and computer vision Build strong fundamentals of Keras in the area of deep learning and artificial intelligence Book Description Keras 2 x Projects explains how to leverage the power of Keras to build and train state of the art deep learning models through a series of practical projects that look at a range of real world application areas To begin with you will quickly set up a deep learning environment by installing the Keras library Through each of the projects you will explore and learn the advanced concepts of deep learning and will learn how to compute and run your deep learning models using the

advanced offerings of Keras You will train fully connected multilayer networks convolutional neural networks recurrent neural networks autoencoders and generative adversarial networks using real world training datasets. The projects you will undertake are all based on real world scenarios of all complexity levels covering topics such as language recognition stock volatility energy consumption prediction faster object classification for self driving vehicles and more By the end of this book you will be well versed with deep learning and its implementation with Keras You will have all the knowledge you need to train your own deep learning models to solve different kinds of problems What you will learnApply regression methods to your data and understand how the regression algorithm works Understand the basic concepts of classification methods and how to implement them in the Keras environmentImport and organize data for neural network classification analysisLearn about the role of rectified linear units in the Keras network architectureImplement a recurrent neural network to classify the sentiment of sentences from movie reviewsSet the embedding layer and the tensor sizes of a networkWho this book is for If you are a data scientist machine learning engineer deep learning practitioner or an AI engineer who wants to build speedy intelligent applications with minimal lines of codes then this book is the best fit for you Sound knowledge of machine learning and basic familiarity with Keras library would be useful **Hands-On Reinforcement Learning for Games** Micheal Lanham, 2020-01-03 Explore reinforcement learning RL techniques to build cutting edge games using Python libraries such as PyTorch OpenAI Gym and TensorFlow Key FeaturesGet to grips with the different reinforcement and DRL algorithms for game developmentLearn how to implement components such as artificial agents map and level generation and audio generationGain insights into cutting edge RL research and understand how it is similar to artificial general researchBook Description With the increased presence of AI in the gaming industry developers are challenged to create highly responsive and adaptive games by integrating artificial intelligence into their projects This book is your guide to learning how various reinforcement learning techniques and algorithms play an important role in game development with Python Starting with the basics this book will help you build a strong foundation in reinforcement learning for game development Each chapter will assist you in implementing different reinforcement learning techniques such as Markov decision processes MDPs Q learning actor critic methods SARSA and deterministic policy gradient algorithms to build logical self learning agents Learning these techniques will enhance your game development skills and add a variety of features to improve your game agent s productivity As you advance you ll understand how deep reinforcement learning DRL techniques can be used to devise strategies to help agents learn from their actions and build engaging games By the end of this book you ll be ready to apply reinforcement learning techniques to build a variety of projects and contribute to open source applications What you will learnUnderstand how deep learning can be integrated into an RL agentExplore basic to advanced algorithms commonly used in game developmentBuild agents that can learn and solve problems in all types of environmentsTrain a Deep Q Network DQN agent to solve the CartPole balancing problemDevelop game AI agents by understanding the mechanism behind

complex AIIntegrate all the concepts learned into new projects or gaming agentsWho this book is for If you re a game developer looking to implement AI techniques to build next generation games from scratch this book is for you Machine learning and deep learning practitioners and RL researchers who want to understand how to use self learning agents in the game domain will also find this book useful Knowledge of game development and Python programming experience are required *Billboard Music Week*, 1950-03 *Computer Buyer's Guide and Handbook*, 2000 *Cue*, 1951 **The Billboard**, 1949 California Farmer, 1971 Weekly Commercial News, 1941 Textile World Journal, 1921

Electrical Experimenter ,1921 Openai Gerard Blokdyk, 2017-11-21 Which individuals teams or departments will be involved in OpenAI If substitutes have been appointed have they been briefed on the OpenAI goals and received regular communications as to the progress to date How can the value of OpenAI be defined What is our formula for success in OpenAI What is the total cost related to deploying OpenAI including any consulting or professional services Defining designing creating and implementing a process to solve a business challenge or meet a business objective is the most valuable role In EVERY company organization and department Unless you are talking a one time single use project within a business there should be a process Whether that process is managed and implemented by humans AI or a combination of the two it needs to be designed by someone with a complex enough perspective to ask the right questions Someone capable of asking the right questions and step back and say What are we really trying to accomplish here And is there a different way to look at it This Self Assessment empowers people to do just that whether their title is entrepreneur manager consultant Vice President CxO etc they are the people who rule the future They are the person who asks the right questions to make OpenAI investments work better This OpenAI All Inclusive Self Assessment enables You to be that person All the tools you need to an in depth OpenAI Self Assessment Featuring 700 new and updated case based guestions organized into seven core areas of process design this Self Assessment will help you identify areas in which OpenAI improvements can be made In using the questions you will be better able to diagnose OpenAI projects initiatives organizations businesses and processes using accepted diagnostic standards and practices implement evidence based best practice strategies aligned with overall goals integrate recent advances in OpenAI and process design strategies into practice according to best practice quidelines Using a Self Assessment tool known as the OpenAI Scorecard you will develop a clear picture of which OpenAI areas need attention Your purchase includes access details to the OpenAI self assessment dashboard download which gives you your dynamically prioritized projects ready tool and shows your organization exactly what to do next Your exclusive instant access details can be found in your book Openai Gerardus Blokdyk, 2018-01-13 Which individuals teams or departments will be involved in OpenAI If substitutes have been appointed have they been briefed on the OpenAI goals and received regular communications as to the progress to date How can the value of OpenAI be defined What is our formula for success in OpenAI What is the total cost related to deploying OpenAI including any consulting or professional services Defining designing creating and

implementing a process to solve a business challenge or meet a business objective is the most valuable role In EVERY company organization and department Unless you are talking a one time single use project within a business there should be a process Whether that process is managed and implemented by humans AI or a combination of the two it needs to be designed by someone with a complex enough perspective to ask the right questions Someone capable of asking the right questions and step back and say What are we really trying to accomplish here And is there a different way to look at it This Self Assessment empowers people to do just that whether their title is entrepreneur manager consultant Vice President CxO etc they are the people who rule the future They are the person who asks the right questions to make OpenAI investments work better This OpenAI All Inclusive Self Assessment enables You to be that person All the tools you need to an in depth OpenAI Self Assessment Featuring 700 new and updated case based guestions organized into seven core areas of process design this Self Assessment will help you identify areas in which OpenAI improvements can be made In using the questions you will be better able to diagnose OpenAI projects initiatives organizations businesses and processes using accepted diagnostic standards and practices implement evidence based best practice strategies aligned with overall goals integrate recent advances in OpenAI and process design strategies into practice according to best practice guidelines Using a Self Assessment tool known as the OpenAI Scorecard you will develop a clear picture of which OpenAI areas need attention Your purchase includes access details to the OpenAI self assessment dashboard download which gives you your dynamically prioritized projects ready tool and shows your organization exactly what to do next Your exclusive instant access details can be found in your book

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